

Ref: EWEN26ILL

Illustrator 2026

Tools and Methods to Master

Goal

By the end of this e-learning course, you will be able to use Illustrator 2026 to create and refine vector graphics for professional, creative, print, or digital projects. You will learn how to set up documents, manage artboards and layers, draw and edit shapes, paths, colours, and typography, apply advanced object attributes and effects, use AI-powered features, and develop practical working habits to continue exploring Illustrator with confidence.

Target audience	Prerequisites	Estimated time to study the essential modules
Users	No prior knowledge of Illustrator is required. Hands-on practice with the software may help you progress faster.	Duration of the videos: 5h56

Educational content

► The essential modules

Illustrator 2026 - Mastering the Basics

 Video	This module provides educational videos of a total duration of : 5h56
	• Understanding the work environment - Understanding the vector concept - RGB or CMYK? - Creating your first document - Navigating the interface and organising your workspace - Customising your keyboard shortcuts - Managing Artboards - Rulers and guides - The contextual task bar - Outline view (Cmd+Y) • Organisation, targeting, isolation and grouping - Using layers - Creating a template - Selection and direct selection tools - Select same - Select by object type - Select by Layer - Grouping and isolating objects - Pasting objects precisely

- **Drawing and shape manipulation**
 - Primitive shapes
 - Object anatomy (fill and stroke)
 - Freehand drawing (Pencil and Shaper Tool)
 - Pen tool and Paths
 - Curvature tool
 - Shape builder tool
 - Width tool
 - Vector Eraser
 - Scissors tool
 - Join tool
 - Clipping mask
 - Using Pathfinder
 - Object transformations
 - Reflection, rotation and symmetry
 - Global edit
 - Alignment and distribution
 - Smart repeats
 - Symbol sprayer
 - Data-driven graphics
- **Object attributes and advanced techniques**
 - Appearance panel and multiple attributes
 - Using the Eyedropper efficiently
 - Color swatches
 - Recolor artwork
 - Color gradients
 - Creating a gradient mesh
 - Building a color palette
 - Live paint bucket
 - Creating a color swatch library
 - Expanding a path
 - Blend tool
 - Transparency and blending modes
 - Intertwine
 - Envelope distortion
 - Pattern creation
 - Brush creation (art and pattern brushes)
 - Image trace
 - Introduction to 3D
- **Typography**
 - Type tool
 - Change case and special characters
 - Type on a Path
 - Lettering customisation and vectorisation
 - Retype
- **Generative AI**
 - Content generation with AI
 - Generative recolor
 - Generative rotate
- **Finalization and export**
 - Document cleanup and optimisation
 - Embedding linked images
 - Print preparation
 - File saving formats
 - Targeted export
 - Package and archiving